

## 5v5 Soccer Tournament Rules

1. General Rules
  - a. There will be a total of 12 teams in the tournament: 3 teams per USTC location. You must be signed up in advance. Sign up at your home Dojang. If the teams are full there will be free play soccer on separate fields nearby.
  - b. 10 Min, 2 Halves, 5 Min Rest – Total 25 Min
  - a. The tournament will be formatted as League:
    - a. Home & Away
    - b. Win = 3 Points
    - c. Tie = 1 Point
    - d. Loss = 0 Point
  - c. Rank by Points: Total Scores will be tallied and ranked by the highest total.
2. Tournament
  - a. Single Elimination
  - b. Tied Score – Penalty Shoot Out
  - c. Tournament can include Third Place Playoff
3. Game rules
  - a. No Sliding Tackle
  - b. No Grabbing other Players
  - c. Game starts at the center half (Each team alternates to start each half)
  - d. No Off-Side Rules
4. Field
  - a. 40m \* 20m Field dimensions (43 yard \* 21 Yard)
5. Players
  - a. 5 Players to Play, Unlimited # of Players for Subs, No Goalkeeper
  - b. Each Team can change sub players in anytime during the game
  - c. Each Team decides who starts as the starting members and subs themselves
6. Dead ball rules
  - a. Every dead ball situation, defense players should be 5 big steps away from the ball
  - b. Game paused when the ball goes out of line
  - c. Ball out of sideline
    - a. Ground kick ball (No air ball, no throw in)
  - d. Ball out of goal line
    - i. By attacking team – Goal kick including air ball
    - ii. By defense team – Corner kick including air ball

7. Scored
  - The team who lost the score starts at the center half of the field
8. Game paused by foul play
  - a. List of Fouls
    - Dangerous or unsportsmanlike tackle or physical touch
    - Unsportsmanship or inappropriate speaking or body language
    - Hand ball
  - b. Rules
    - Player who made a minor fraction will be given a warning
    - Player who made a major fraction will be banned from the game
    - The opposing team will start with a direct free kick
    - No penalty kicks
    - If the dead ball is closer than 5 big steps from goal, only 1 defensive player can stay at the goal
9. Game paused for any other reason
  - Including injury, someone or something intruding the field, etc.
  - Start by drop ball, each team can yield the ball to their opponents if they wish